

Cadet Referees

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What you will need

- A whistle
- A watch or stopwatch to keep time
- Uniform, shirt will be provided to wear with your Wyoming shorts and socks
- A pen or pencil and small piece of paper or notebook (pocket size) to keep game scores (u8-u11)
- Drink bottle and sunscreen, a hat can be worn as well if you like
- A parent/carer nearby to assist you if there are problems or questions

Key points to remember in your role

- Be approachable and encouraging to all players, especially those in the u5 & 6
- Ensure the correct number of players are on the field at all times
- Blow the whistle loud for goals and fouls
- Use hands and voice for signalling throw ins and goal kicks. It is a good idea to leave your hand pointing for at least 3 seconds so everyone has a chance to look and see what you are indicating
- Be confident
- Follow the game and move around the field with it
- Ensure teams are back required distances as outlined below
- Substitutions can be made at any time during the game. A coach/parent may make substitutions while the ball is in play, ensuring the player is off the field before the substitute goes on. At other times a coach may ask you to hold play when the ball is not in play while a substitution is made
- Remember the children are learning the game – be flexible, helpful and patient
- If you experience any problems or issues with team parents or coaches, let your parent know and it can be reported to a Wyoming FC representative at the canteen or official table if necessary
- Don't worry if you make a mistake. You're learning too and the game is about enjoying playing with friends not just winning and losing
- Most importantly **enjoy yourself!**

Under 5, 6 & 7

Number of players – 4-a-side with no goalkeeper

Ball size – Size 3

Duration of the game – 15 min halves

- Ball crosses the touch line – there are no throw ins. Ball is passed or dribbled into play from the line. Opponents must be 5m away. Ball must touch a teammate before a goal can be scored.
- Ball crosses the goal line – there is no corner kicks. Regardless of which team touched the ball last, a player from the team whose goal line the ball crossed passes or dribbles the ball from the line. Opponents must retreat to the halfway line and can move once the ball is in play. Ball must touch a teammate before a goal can be scored.
- Handball or fouls – Most acts of handball or fouls at this level are caused by a lack of coordination, with no intent. In this case try and give the advantage to the attacking team and continue play. If you decide a deliberate or serious act of handball, foul or misconduct has occurred, explain to the child what they have done wrong and that they should not do this again.

Under 8 & 9

Number of players – 7-a-side including a goalkeeper

Ball size – Size 3

Duration of the game – 20 min halves

- Ball crosses the touch line – throw in. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5 metres away from the ball until it is in play.
- Ball crosses the goal line after touching a defender – Corner kick. Opponents must be at least 5 metres away from the ball until it is in play
- Ball crosses the goal line after touching an attacker – Goal kick from anywhere in the penalty area. Opponents remain at least 10m outside the penalty area until the ball is in play (about 1/3 of the field).
- Goalkeeper - The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet. Opponents must be at least 10 metres outside the penalty area and cannot move inside the penalty area until the ball is in play. An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.
- Handball or fouls – Most acts of handball or fouls at this level are usually with no intent. In this case try and give the advantage to the attacking team and continue play. If you decide a deliberate or serious act of handball, foul or misconduct has occurred, a free kick may be given.

Under 10 & 11

Number of players – 9-a-side including a goalkeeper

Ball size – Size 4

Duration of the game – 25 min halves

- Ball crosses the touch line – throw in. Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. If it is a foul throw you should indicate what was wrong and have it retaken. Opponents must be at least 5 metres away from the ball until it is in play.
- Ball crosses the goal line after touching a defender – Corner kick. Opponents must be at least 5 metres away from the ball until it is in play
- Ball crosses the goal line after touching an attacker – Goal kick from anywhere in the penalty area. Opponents remain at least 10m outside the penalty area until the ball is in play (about 1/3 of the field).
- Goalkeeper - The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. Opponents must be at least 10 metres outside the penalty area and cannot move inside the penalty area until the ball is in play. An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate.
- Offside – for under 11's only should be called if the player is clearly in an offside position
- Fouls and misconduct - Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal).
For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8 metre penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark. Fouls and misconduct examples are:
 - kicks or attempts to kick an opponent
 - trips or attempts to trip an opponent
 - charges at an opponent
 - strikes or attempts to strike an opponent
 - pushes an opponent
 - tackles an opponent from behind to gain possession of the ball
 - holds an opponent
 - handles the ball deliberately
 - plays in a dangerous manner
 - impedes the progress of a player